



## English Character Recognition using Quadrant Feature Extraction Method and Artificial Neural Network

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**Abstract:** This paper proposes a scheme for recognition of English characters based on features derived from partitioning the character image into quadrant cells. Pixel counted from each quadrant in anticlockwise direction; contribute towards generation of the feature vector. A total of 51 quadrants lead to the generation of a 51-element feature vector. A neural network (multi-layered perception) is used for classifying the 26 alphabets of the English language. Accuracies obtained are demonstrated to have been improved upon with respect to contemporary works.

**Keywords:** quadrant feature; neural network; multilayered perception; feature vector

### I. INTRODUCTION

English Character Recognition is a pattern recognition process. Even human too sometimes makes mistakes during pattern recognition. When it comes to the computer it will be more difficult. Many algorithms have been proposed by researchers to efficiently recognize printed characters primarily using their shapes, styles, sizes, orientations etc. however because of the difference in writing styles and variety of fonts available today, it still remains a challenging task to do so in a completely error free manner. This paper proposes a technique for recognizing English alphabets based on a 51-element feature vector derived by using a quadrant method. According to experiments, we conclude that this method has advantages in other similar methods for pattern recognition.

### II. PREVIOUS WORK

A number of researches have been proposed over the years for character recognition. In [1] the authors have divided each character into a number of predetermined rectangular zones and extracted a 13-element vector comprising of the pixel values in those zones. A neural network classifier has been used to recognize the 26 alphabets of English language. In [2] the authors have proposed twelve directional features based upon gradients of pixels and employed neural networks for classification of handwritten characters. In [3] the authors are concerned with recognizing composite characters in Bengali language formed by joining two or more basic characters, by resizing the characters in a  $16 \times 16$  grid and utilizing a 256

element vector extracted from them by reading the pixel values. Curvelet transforms along with SVM classifiers have been used in [4] to recognize Bangla handwritten characters. In [5] the authors have decomposed characters into a set of structural shape units and used a dynamic time warping based classifiers to identify component shapes in a character. In [6] the authors have used a 392-element feature vector derived from Modified Quadratic Discriminant Function obtained from the gradient image, to identify Bangla compound characters. Fuzzy rule descriptors have been used in [7] to identify handwritten numerals. In [8] a 110-element direction code representing structural shape units have been utilized for recognition of handwritten characters. Wavelet Energy Density Features derived from the DB4 wavelet have been used in [9] to identify numerals 0 to 9 using a 252-element vector.

A histogram of chain code direction of contour points represented using a 64-dimensional feature vector have been utilized in [10] to recognize characters from 6 popular Indian scripts. In [11] the authors have used a recursive subdivision of the character image into a number of granularity levels and the coordinates of the points at intersection of each partitioning line is used as the feature vector for recognizing them. In [12] the authors have used a four profile vector (X-profile, Y-profile, diagonal1-profile, diagonal2-profile) to identify Gujarati handwritten numerals using neural network classifiers. In [13] the authors have proposed a method of implicit segmentation of cursive words into their letters without visual cutting and without thinning. A region growing technique in conjunction with a neural network has been used

for letter detection. Hidden Markov Models (HMM) and Dynamic Bayesian Network (DBN) classifiers have been employed in [14] to recognize handwritten Arabic words. In [15] the authors have proposed a novel method to identify script lines in handwritten whiteboard notes by assigning the sample points of the script trajectory using Viterbi Algorithm. A “critical region analysis” technique based on the outputs of the Fische’s Discriminant, have been used to identify handwritten Chinese characters. In [16] the authors have used convex hull & water reservoir principle to recognize multi-sized and multi-oriented characters of Bangla and Devnagari script, along with Support Vector Machine (SVM) classifiers. Structural units called strokes have been used in [5] to identify handwritten Bengali characters using a Hidden Markov Model classifier.

### III. PROPOSED METHOD

In this section, we will accomplish the following tasks. Image acquisition, preprocessing and feature extraction with Quadrant feature extraction method.

#### A. Image Acquisition:

Data characters are collected from different fonts. The image of different data characters is shown in Fig.1 below:

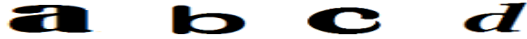


Figure 1. The image of the data character.

#### B. Gray the image

In this process the image is converted from three dimensional images to two dimensional images. Though the matrix containing single character have changed from 48x48x3 to 48x48.



Figure 2. The image after gray.

#### C. Binarization of Image:

The matrix is complicated because the elements in the matrix cover from 0 to 255. Therefore, we make a processing of binarization on the image. The elements originally from ‘0’ to ‘255’ are replaced by ‘0’ or ‘1’. The image after binarization is shown in Fig.3.

|   |   |   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 |
| 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 0 |
| 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 |
| 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 3. The image after binarization.

#### D. Shrink the Character matrix of image:

In this process the matrix is shrink to smaller one that can be easily calculated and contain all useful information. After shrinking, the image is shown in Fig. 4.



Figure 4. The image after shrinking.

#### E. Quadrant feature extraction method:

In this section, we will introduce the Quadrant feature extraction method. The proposed approach is summarized as follows:

- The whole rectangle image is divided into 4 quadrants and each quadrant is divided into 4 sub quadrants.
- The top right corner sub quadrant is divided into three different size windows and all pixel values of the image within the boundaries of the windows are summed up.
- The process is repeated for all the sub quadrants of 1st quadrant in anticlockwise direction and the sum of pixel values at 1st quadrant gives rise to a 12-element vector  $V_{12}$ .
- The whole process is repeated for 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> quadrant in anticlockwise direction. Element vector  $V_{12}$  is obtained for all the three quadrants.
- The whole rectangle image is taken as 5<sup>th</sup> quadrant. Similarly the process is repeated again. The sum of pixel values at 5<sup>th</sup> quadrant gives rise to a 3-element vector  $V_3$ .
- All these values are subsequently concatenated to generate a 51-element vector which is used as the feature vector for character recognition i.e.  $V_{51} = V_{12} + V_{12} + V_{12} + V_{12} + V_3$ .

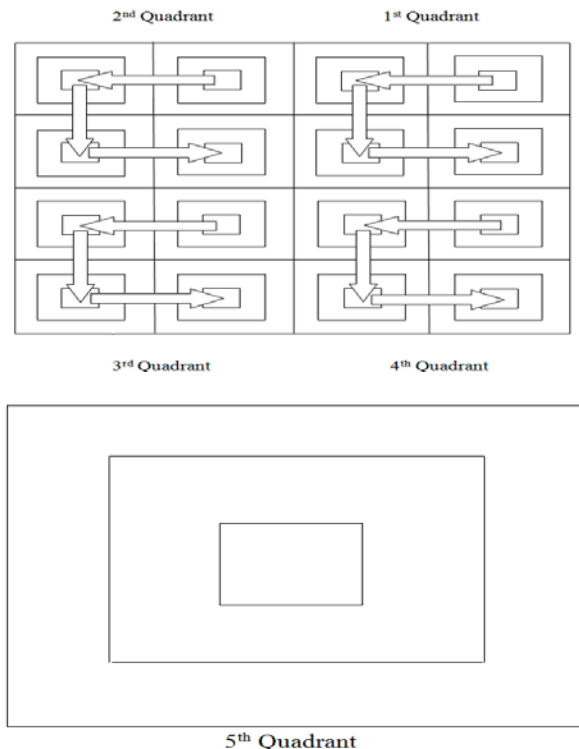


Figure 5. Feature vector generation using quadrants.

Classification of the characters is done by a collection of features obtained from 30 different instances of the character obtained during a training phase. The features are then fed to a neural network classifier using feed-forward back-propagation architecture (MLP: multi-layer perceptron) to compute class probability of 10 instances of test images for each character. The procedure is repeated for all the 26 characters of the English alphabet and the overall accuracy of the recognition system is determined.

#### IV. EXPERIMENTATION AND RESULTS

##### A. Data Set:

The dataset consists of 1040 images of lower-case English alphabets divided into training and testing sets. The training set consists of 30 different instances of each of the 26 English alphabets, a total of 780 images. The training set is indicated by legends AT, BT, CT, ..., ZT. The testing set consists of 10 different instances of each of the 26 alphabets, a total of 260 images. The testing set is indicated by legends AS, BS, CS, ..., ZS. Samples of the characters used are shown below.



Figure 6. Samples of characters in the dataset.

##### B. Training phase:

The training phase consists of computing the 51-element feature vectors from each of the 780 images of the training set, using the quadrant method. The feature plots for the training set, is shown below. The legend 'T' denotes the Training set. Fig. 7 indicates the variation of the mean values of the first 17 elements of the feature vector over all the 51 instances of each character, shown for the first 12 characters, here x-axis refers zones and y-axis refers corresponding zone values

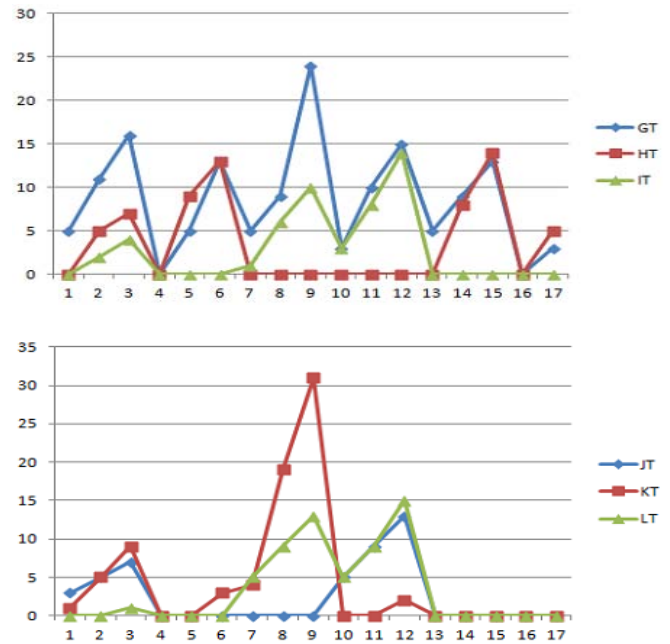
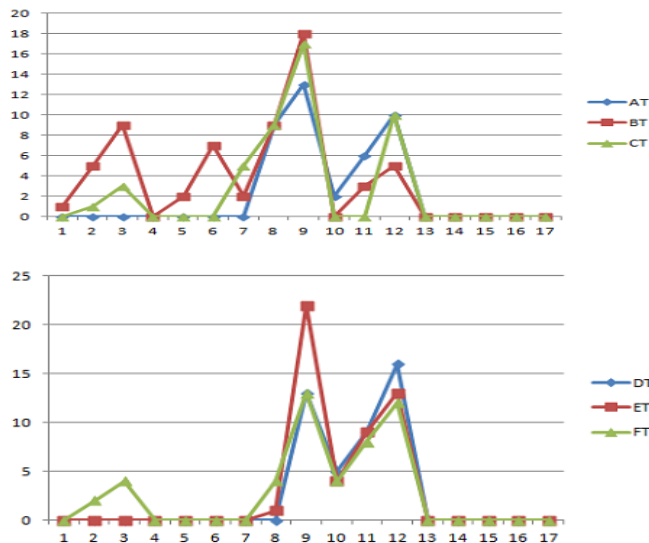
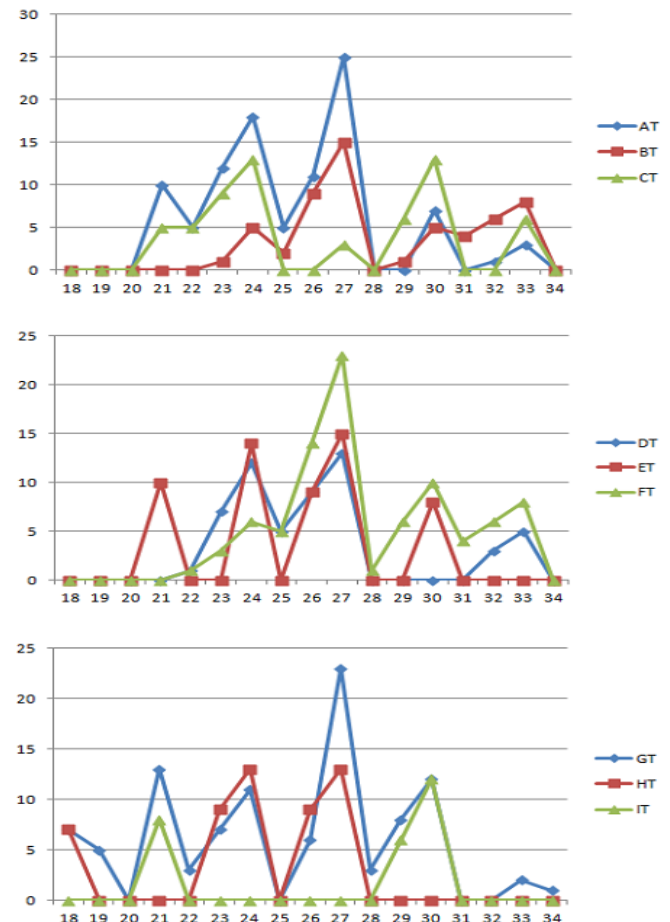


Figure 7. Mean values of elements 1 – 17 of feature vector of training set.

Fig. 8 indicates the variation in mean values of the next 17 elements of the feature vector (i.e. elements 18-34) over all the 51 instances of each character, shown for the first 12 characters, here x-axis refers zones and y-axis refers corresponding zone values



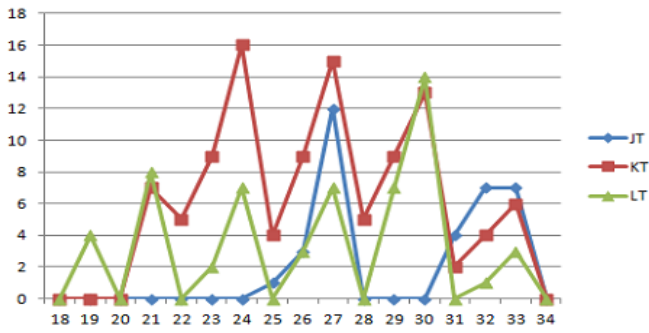


Figure 8. Mean values of elements 18 – 34 of feature vector of training set.

Fig. 9 indicates the variation in mean values of the next 17 elements of the feature vector (i.e. elements 35-51) over all the 51 instances of each character, shown for the first 12 characters, here x-axis refers zones and y-axis refers corresponding zone values

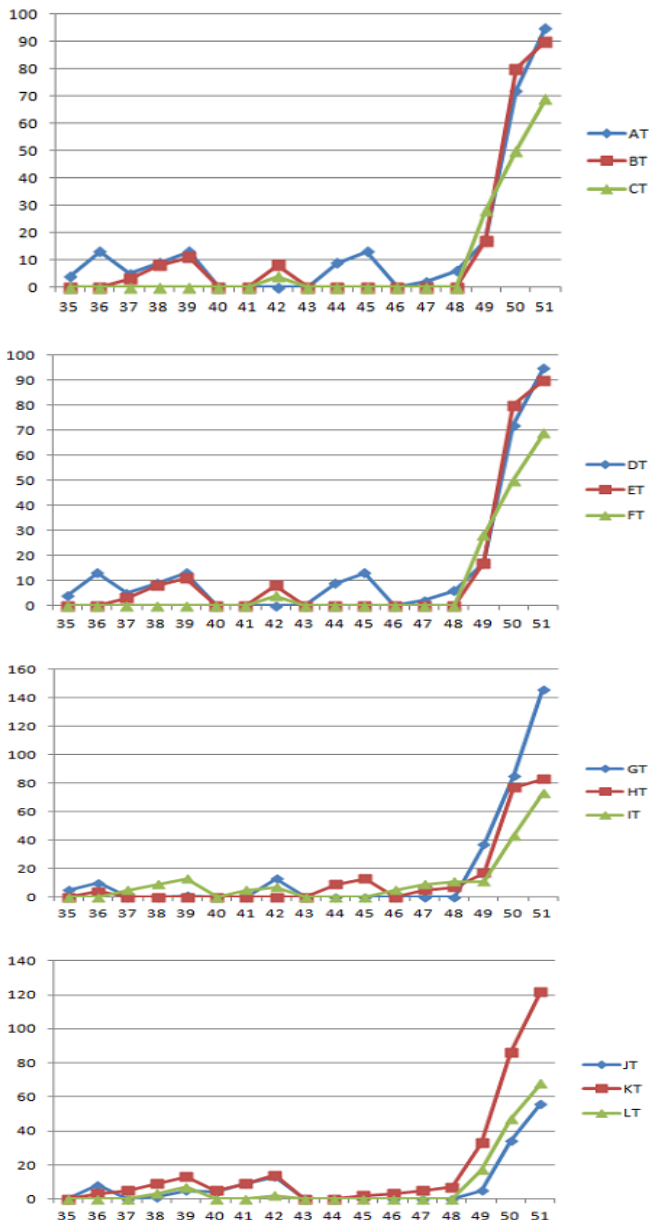


Figure 9. Mean values of elements 35 – 51 of feature vector of training set.

### C. Testing Set:

The testing phase consists of computing the 51-element feature vectors from each of the 260 images of the testing set, using the quadrant algorithm. The feature plots for the testing set, is shown below. The legend 'S' denotes the Testing set. Fig. 10 indicates the variation of the mean values of the first 17 elements of the feature vector over all the 10 instances of each character, shown for the first 12 characters, here x-axis refers zones and y-axis refers corresponding zone values

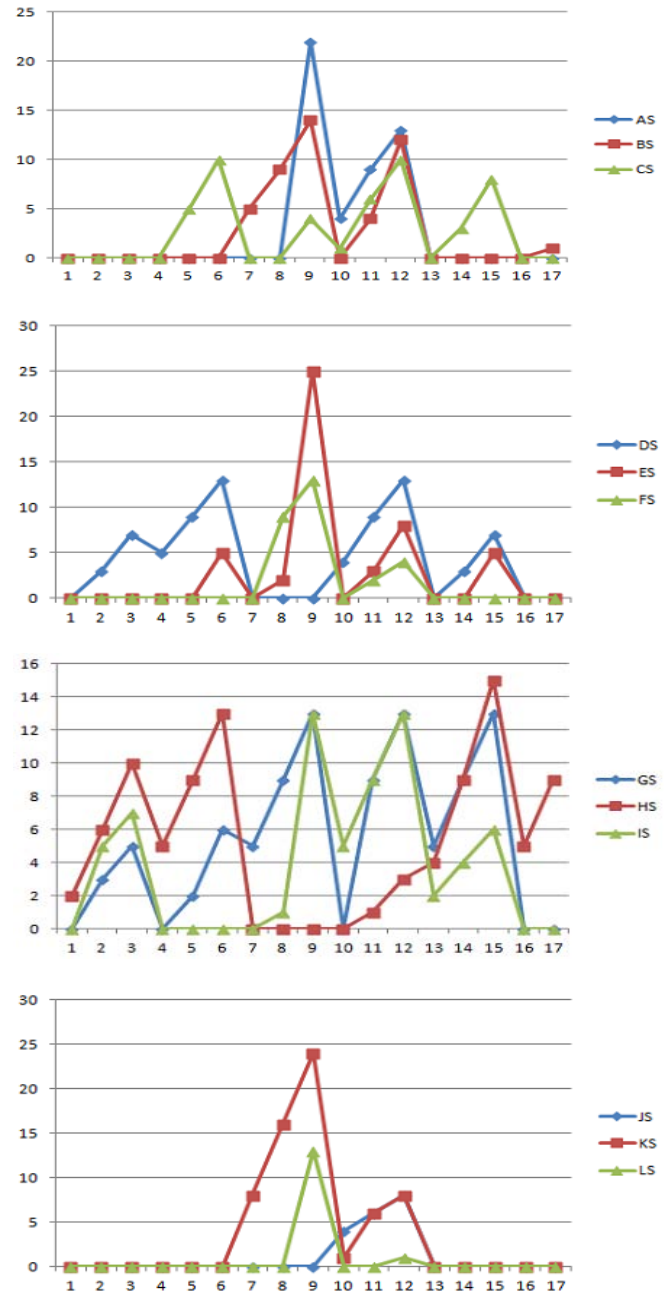


Figure 10. Mean values of elements 1 – 17 of feature vector of testing set.

Fig. 11 indicates the variation in mean values of the next 17 elements of the feature vector (i.e. elements 18-34) over all the 10 instances of each character, shown for the first 12 characters, here x-axis refers zones and y-axis refers corresponding zone values



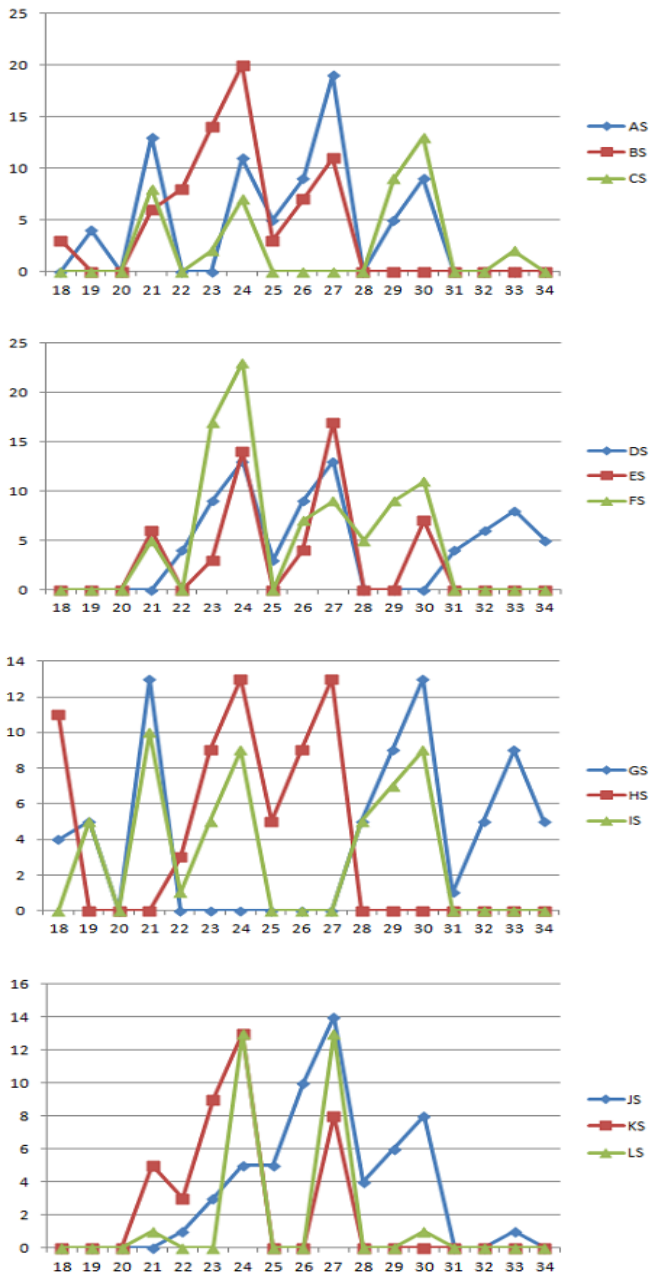


Figure 11. Mean values of elements 18 – 34 of feature vector of testing set.

Fig. 12 indicates the variation in mean values of the next 17 elements of the feature vector (i.e. elements 35-51) over all the 10 instances of each character, shown for the first 12 characters, here x-axis refers zones and y-axis refers corresponding zone values

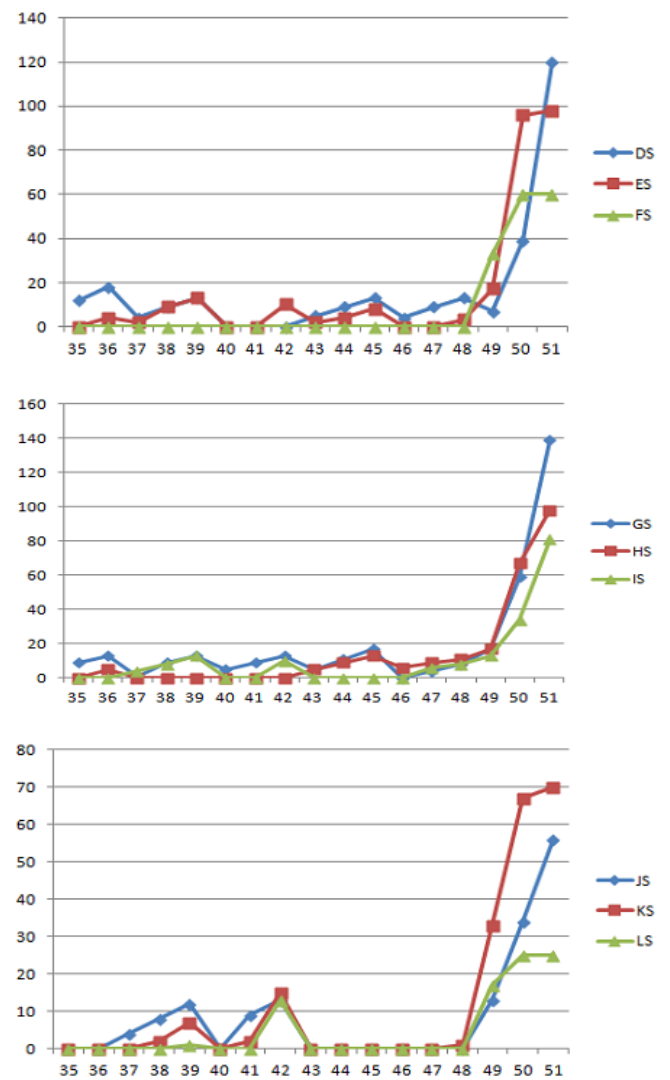
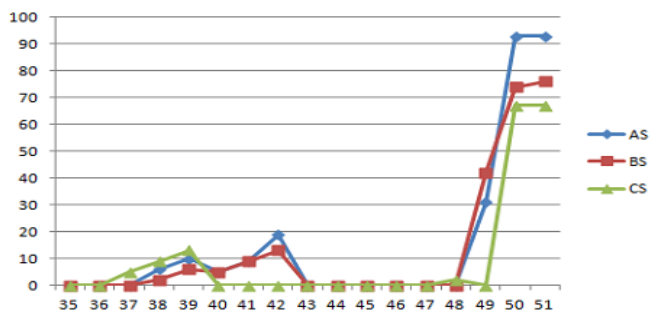


Figure 12. Mean values of elements 35 – 51 of feature vector of testing set.

#### D. Classification:

Classification is done using a neural network (NN) (MLP: multi-layer perceptron). The MLP consists of 51 inputs for feeding in the 51-element feature vector for each character, and 26 outputs for discriminating between the characters. The activation transfer functions are of log-sigmoid type. The best overall accuracy of 88.46% was achieved with 270 units in the hidden layer. Table 1 below reports accuracy rates obtained.

Table 1. Percentage Recognition Accuracies

|     |     |     |     |     |                |     |
|-----|-----|-----|-----|-----|----------------|-----|
| a   | b   | c   | d   | e   | f              | g   |
| 90  | 80  | 90  | 100 | 90  | 90             | 100 |
| h   | i   | j   | k   | l   | m              | n   |
| 100 | 100 | 100 | 90  | 70  | 100            | 90  |
| o   | p   | q   | r   | s   | t              | u   |
| 100 | 100 | 90  | 90  | 100 | 80             | 70  |
| v   | w   | x   | y   | z   | Overall result |     |
| 100 | 0   | 100 | 100 | 80  | 88.46          |     |

The MSE (mean square error) obtained after 100000 epochs was around 0.00925. The NN convergence plot is shown in Fig. 13.

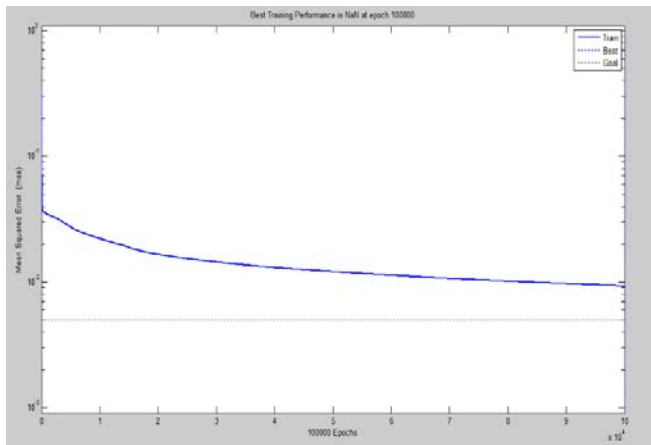


Figure 13. NN convergence plot.

### E. Analysis:

One of objectives and contributions of this work is to improve upon the accuracy obtained using the 13-element vector reported in [1]. The feature plots corresponding to the work in [1] applied to the first 12 characters of the current dataset is shown below. Fig. 13 shows the mean values of the 13-element feature vector applied to the current training set, where x-axis refers zones and y-axis refers corresponding zone values

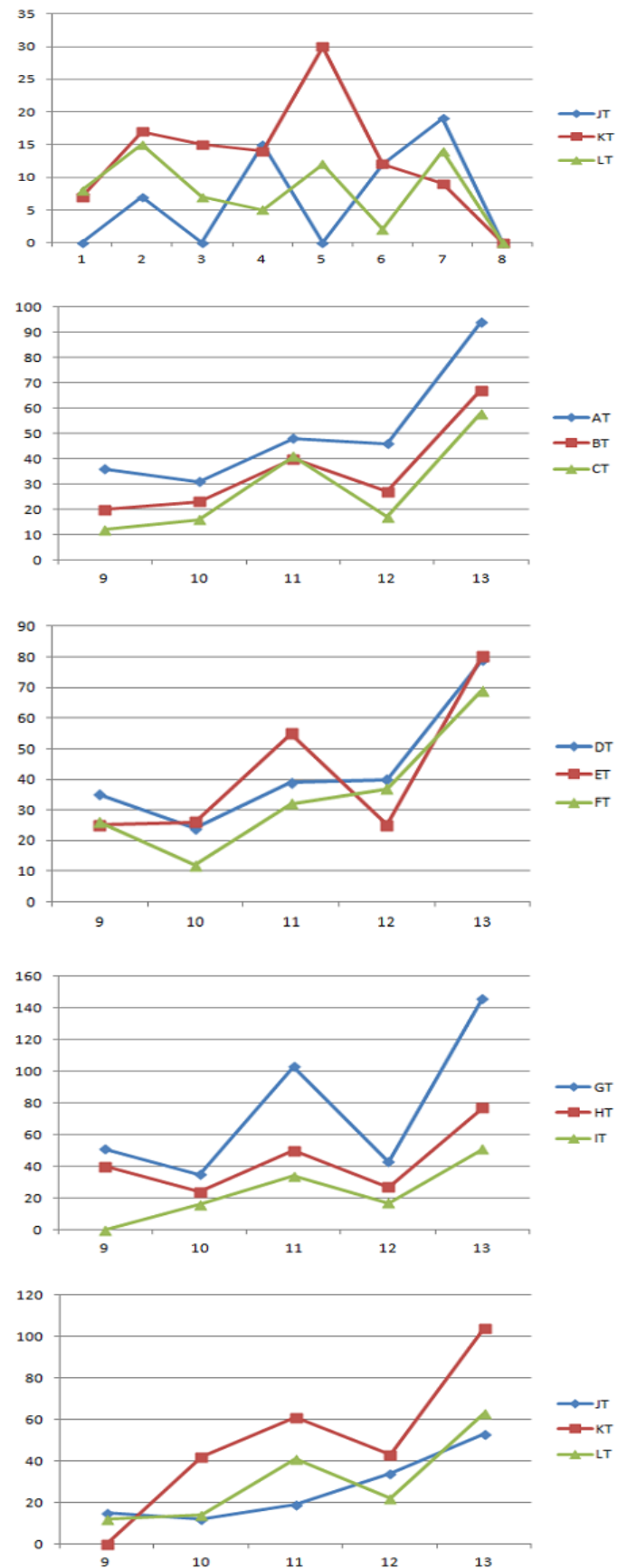
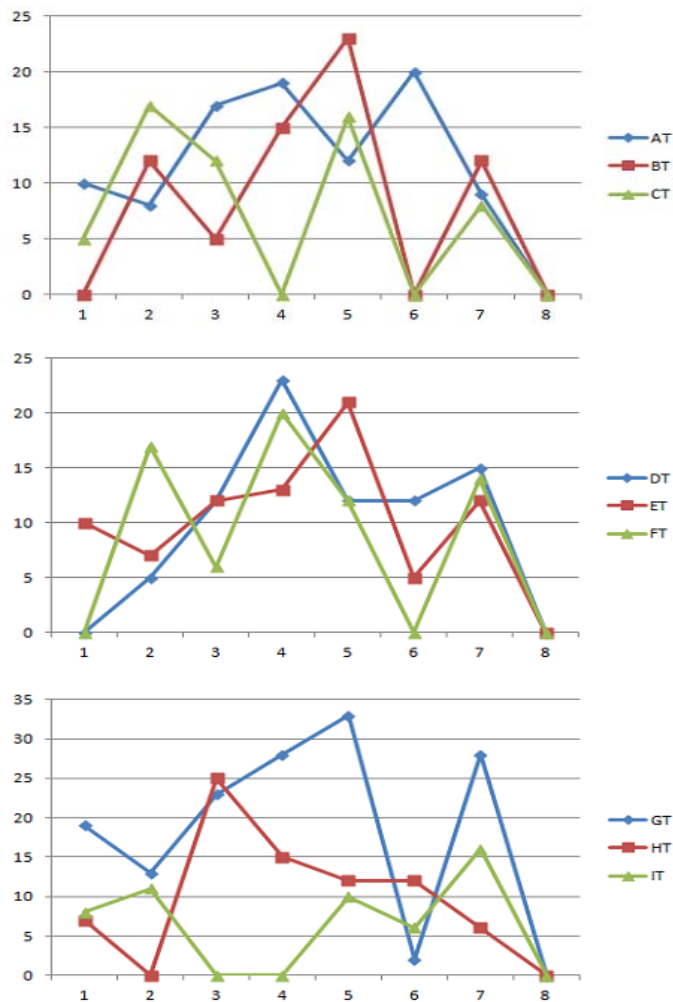


Figure 14. Mean values of elements 1 – 13 of feature vector of article [1] applied to current training set.

Fig. 15 shows the mean values of the 13-element feature vector applied to the current testing set. The training and testing vectors are fed to a 13-260-26 neural net in groups of 30 instances for training and in groups of 10 instances for testing and the best accuracy obtained was 56.15%. The accuracy rates for individual characters are depicted in Table 2. Here x-axis refers zones and y-axis refers corresponding zone values

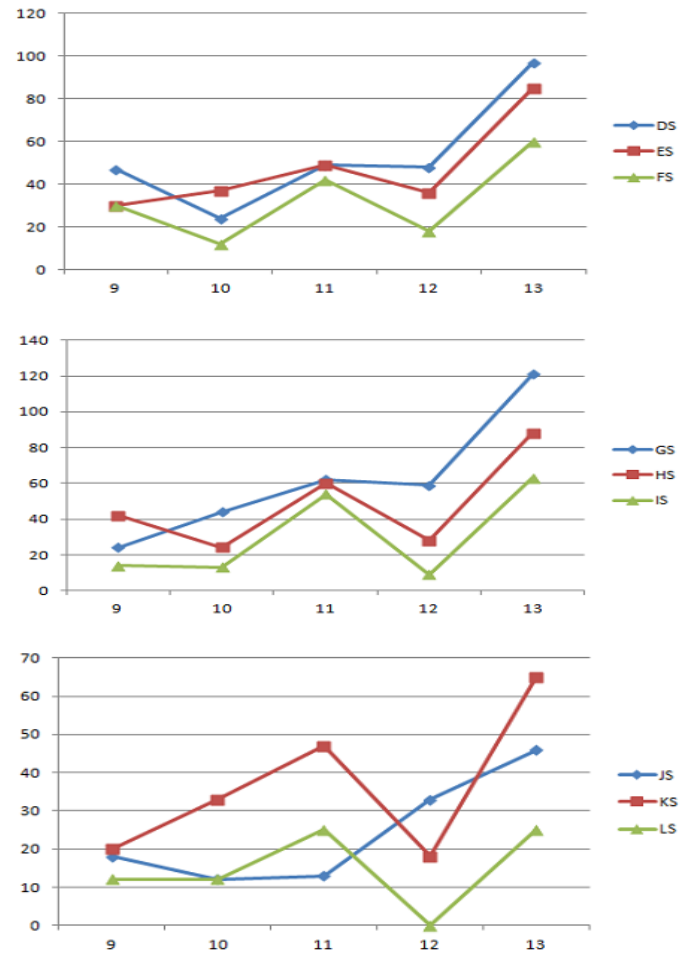
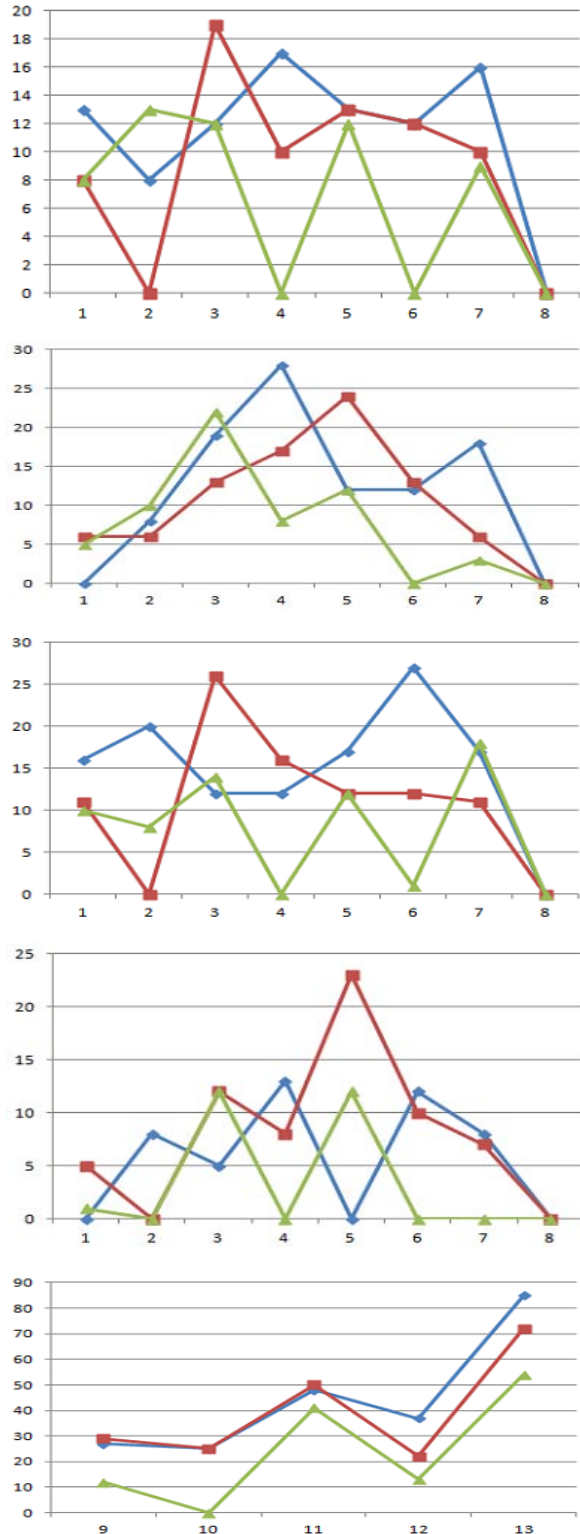


Figure 15. Mean values of elements 1 – 13 of feature vector of article [1] applied to current testing set.

Table 2. Percentage Recognition Accuracies using 13-element feature vector of article [1]

| a  | b   | c   | d   | e  | f              | g   |
|----|-----|-----|-----|----|----------------|-----|
| 0  | 10  | 0   | 100 | 10 | 70             | 100 |
| h  | i   | j   | k   | l  | m              | n   |
| 90 | 100 | 100 | 0   | 50 | 80             | 90  |
| o  | p   | q   | r   | s  | t              | u   |
| 80 | 90  | 90  | 40  | 30 | 90             | 10  |
| v  | w   | x   | y   | z  | Overall result |     |
| 10 | 90  | 10  | 40  | 80 | 56.15          |     |

The learning rate is .01, learn for 100000 epochs. The NN convergence plot is shown in Fig. 11.

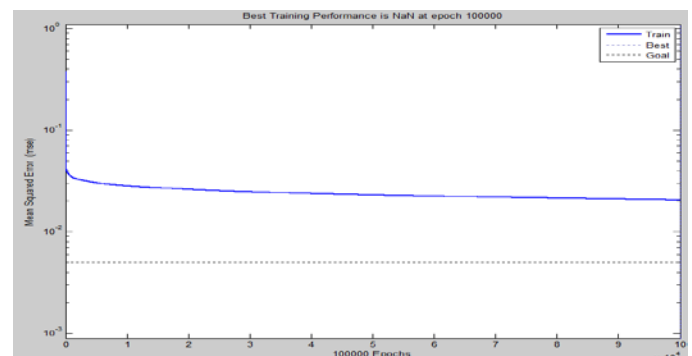


Figure 16. NN output plots for 13-element vector of [1]

## V. CONCLUSION AND FUTURE SCOPE

This paper proposes a 51-point feature of quadrant method to increase the accuracy of English character recognition. The accuracies are acceptable as compared to contemporary works. One of the main objectives of this work is to improve upon the results reported in [1] using a 13-element feature vector. The 51-element feature vector used here has been able to substantially improve upon the overall accuracy from 56% using the methodology in [1] to 88% for the current approach, when experimented using the same dataset. Other papers have reported higher accuracies on their respective datasets, however for a meaningful comparison between the techniques all of them need to be tested using the same dataset. Such comparison work is currently in progress. Efforts are also being made to improve upon the current accuracies obtained. Although, a lot of efforts have been made to complete a great deal of work but still it has tremendous scope for further improvement enhancement. In future, efforts can be made to improve the recognition accuracy of the network for special characters by using more training samples and by making advancements in 51-point feature quadrant method.

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